



HELSINGIN YLIOPISTO  
HELSINGFORS UNIVERSITET  
UNIVERSITY OF HELSINKI

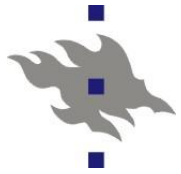
# Video Technologies in Finnish Universities – the Present and the Future

Sami Andberg

4.12.2008

Educational Centre for ICT  
University of Helsinki, Finland





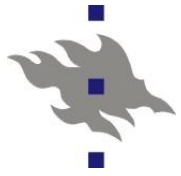
## Background – A Report to Map the Present and to Prepare a Roadmap for the Future

- Finnish Virtual University ordered a report in 2003 about the usage of Video Technology in the Finnish Universities.
  - The report (in Finnish) evaluated the current state of the usage of video technology and suggested actions and projects to advance the usage and usability of the technology.
- In 2008, the Finnish IT Centre for Science, CSC, ordered a follow up report.
  - Preparatory work started in a Video Funet expert workshop in June. Most of the work will take place during the autumn 2008.
  - The report is due to be published 15.1.2009.
- Both of the reports were edited and coordinated at the Educational Centre for ICT at the University of Helsinki.



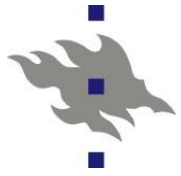
## Survey process

- The ongoing survey utilises multiple ways to gather information
  - Expert workshops
    - [Video Funet experts group](#)
  - Visits to various organisations
    - To evaluate pilots and new installations and techniques
  - Networking
    - Exchanging information and best practises
    - Progress of the survey made visible via a public [wiki-site](#)
  - Web-based questionnaires for
    - Technical and administrative staff
    - Teachers and students



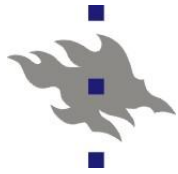
## Main goals

- To investigate the current state of utilisation of video technology in Finnish Universities and Universities of Applied Sciences
- To prepare a roadmap for the future and outline the future trends and co-operation possibilities



## Survey credibility

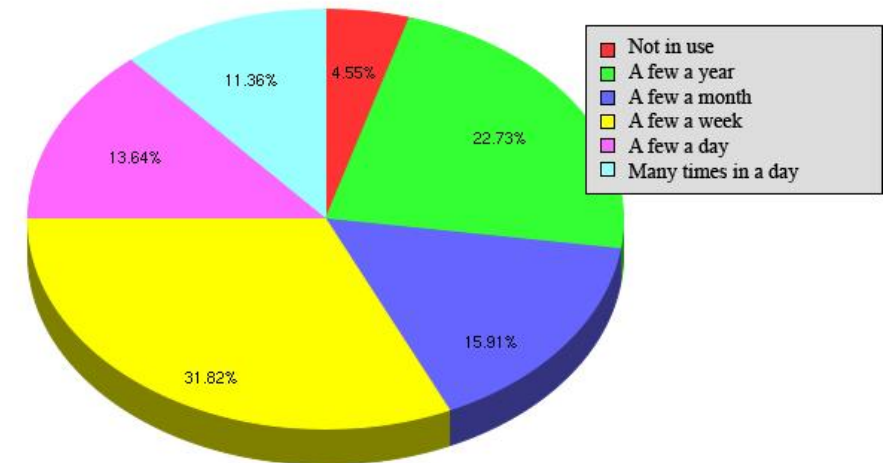
- There are 50 Universities in Finland (including the Universities of Applied Sciences)
- First technical survey
  - 44 answers
- Second technical survey
  - 35 answers
- International survey (for Megaconference participants)
  - 30 answers
- User survey
  - 250 answers
    - Students 109
    - Teachers 50
    - Researchers 19
    - Administration 32
    - Other 40



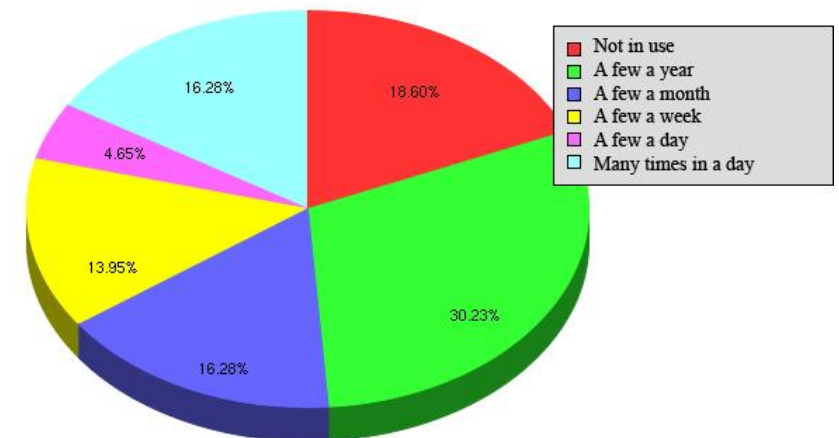
## Current Usage

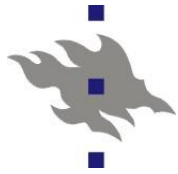
- Big differences between organisation
  - Example1: How often videoconferences are conducted?
  - Example2: How often new videos are added to organisations video server?
- Some big universities have their own video servers, av-team, MCU's, etc.
  - Smaller universities either buy the services from the big universities or from corporations

Video conferences



New video recordings





## Current trends



- Currently over 83% of young Finns (ages 15-30) use YouTube regularly
  - Source: National Youth Survey 2008
- According to the students' answers in the user survey:
  - 97% have watched videos on the Internet
  - 48% have filmed and edited videos
  - 21% have published videos on the Internet
  - 38% have taken part in video conferences
- According to the teachers' answers in the user survey:
  - 92% have watched videos on the Internet
  - 54% have filmed and edited videos
  - 40% have published videos on the Internet (36% for lectures)
  - 80% have taken part in video conferences



# Predictions in the growth of internet video (live and recorded).

## ■ Finnish users:

- “I will utilise more video-technology in my work in the future” : 64%

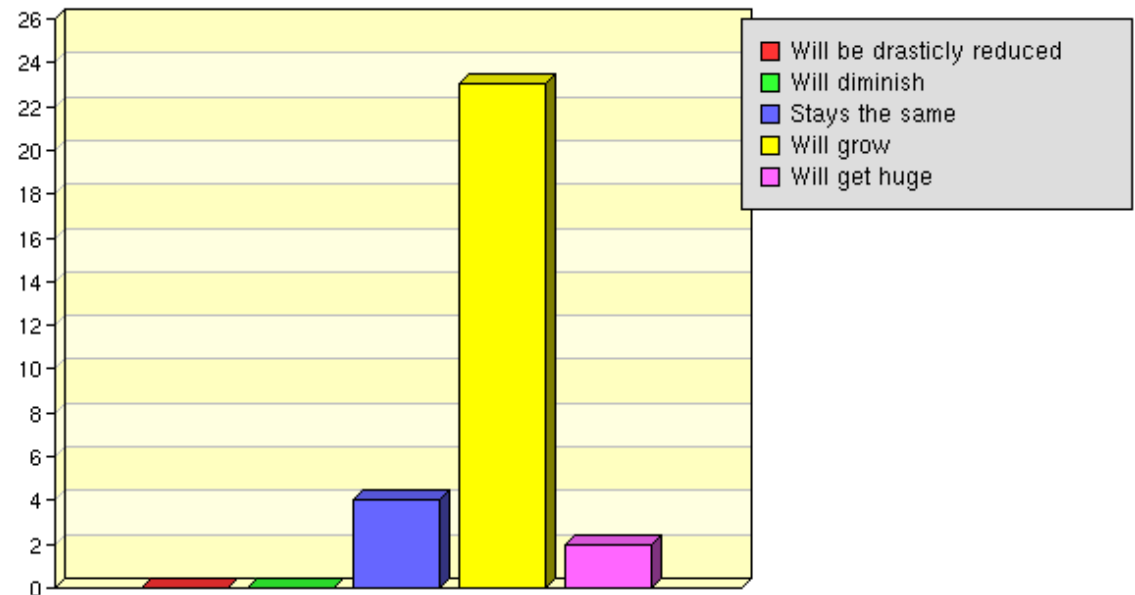
## ■ Finnish experts:

- rec growth: 77%
- live growth: 78%

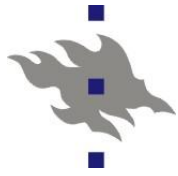
## ■ Megaconference participants

- rec growth: 76%
- live growth: 86%<sup>★</sup>

Live Streaming Media

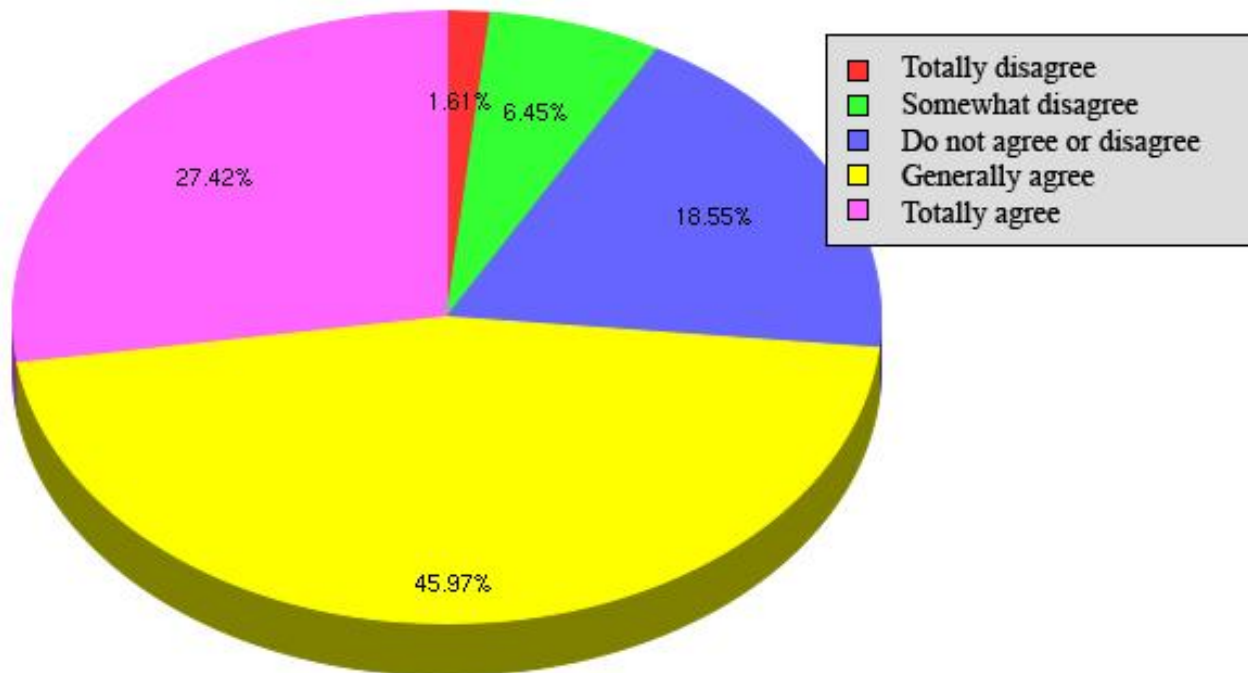






# Predictions in the growth of video conferencing and web conferencing

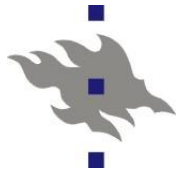
Videoconferences and Web conferences will become more popular at work in the future



■ Finnish users: “Video- and Web conferences will become more popular”: 73% ✨

■ Finnish experts:  
- videoconf: 51%  
- webconf: 88%

■ Megaconference participants:  
- videoconf: 90%  
- webconf: 93%

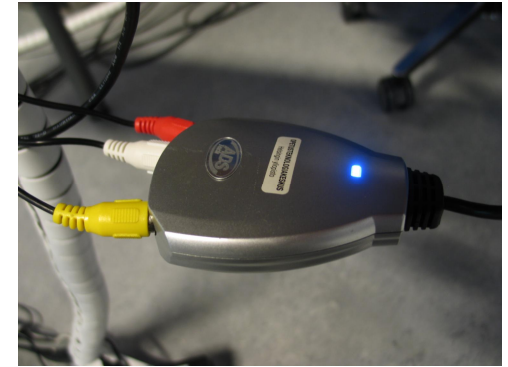


## Near Future (according to the expert workshops)

- Strong growth in both usage and quality of internet video
  - Internet video and Web conferencing - Flash
    - the ease of use, no special media players needed
  - Video conferencing – HD and Telepresence on one hand, light client solutions on the other (closing on to Web conf.)
  
- Convergence
  - Many technologies used intertwinedly
  
- Standard AAC (audio) and H.264 (video) codecs
  - improved quality with less bandwidth, enables HD
  
- Virtual Worlds (like Second Life)?



## Critical aspects



### ■ Ease of use

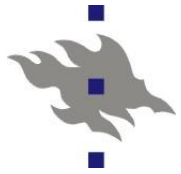
- The technologies should be easy to use
- Support should be locally available when needed

### ■ Copyright issues

- Is there any copyrighted material – who clears the issues?
- Who owns the copyright for the product?
- Can it be freely accessible?
- How long can the video be used?

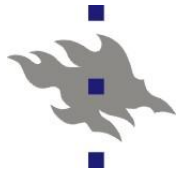
### ■ Media Skills

- “It looks like TV, but is the content like TV?”



## Roadmap for the future

- Access to local support is important for the user
  - Joint training and support for the support personnel?
  
- A lot of interest for knowledge sharing and best practises
  - Both from international and national groups
  - Will be taken into account for example when redesigning  
<http://video.funet.fi>
  
- Coordination is important to facilitate good co-operation and interoperability among organisations
  
- Different organisations have different needs – how best to serve everyone?



## Questions?

### ■ Contact

Sami Andberg

[sami.andberg@helsinki.fi](mailto:sami.andberg@helsinki.fi)

Cell: +358 40 5800 381

Skype: sami.andberg



### ■ Videotechnology survey

<http://wiki.helsinki.fi/x/goTfAQ>

### ■ This presentation

<http://www.andberg.net/sami/pub/OEB08.ppt>

